

General

The developer package contains four editors, in order to handle different aspects of X-Force.

Installation

The developer package can be downloaded and updated via the [online updater](#).

The editors

- **Gameset editor**

The [gameset editor](#) is used to create/edit gamesets, where a whole story can be told.

- **Script editor**

The [script editor](#) is used to create/edit scripts for gamesets and maps.

- **Map editor**

The [map editor](#) is used to create/edit maps for the ground combat missions.

- **Tileset editor**

The [tileset editor](#) is used to create/edit graphics, which can be used in the map editor.